

Get Moving Circuit

A circuit for warming up and getting participants moving.



- Set up stations around the playing area.
- Participants can choose which station they want to start at.



Instructions

- Explain the stations:
 - Jump: Squat as low as you can and then jump to the sky or from side to side.
 - Move: March in place or step and touch from side to side.
 - Stretch: Do a side bend or forward lunge.
- Give participants one minute at each station to complete the activity as many times as they can.
- Provide 30 seconds to move to the next station.
- Participants rotate to each station at least twice.

Modifications

• Have participants come up with the activity for each station.

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